## Package 'glmmrOptim'

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Type Package

Title Approximate Optimal Experimental Designs Using Generalised Linear Mixed Models

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Maintainer Sam Watson <S.I.Watson@bham.ac.uk>

Description Optimal design analysis algorithms for any study design that can be represented or modelled as a generalised linear mixed model including cluster randomised trials, cohort studies, spatial and temporal epidemiological studies, and split-plot designs. See <https://github.com/samuel-watson/glmmrBase/blob/master/README.md> for a detailed manual on model specification. A detailed discussion of the methods in this package can be found in Watson, Hem-

ming, and Girling (2023) <doi:10.1177/09622802231202379>.

License GPL (>= 2)

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Author Sam Watson [aut, cre], Yi Pan [aut]

URL https://github.com/samuel-watson/glmmrOptim

BugReports https://github.com/samuel-watson/glmmrOptim/issues

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glmmrOptim-package Approximate Optimal Experimental Designs Using Generalised Linear Mixed Models

#### Description

Optimal design analysis algorithms for any study design that can be represented or modelled as a generalised linear mixed model including cluster randomised trials, cohort studies, spatial and temporal epidemiological studies, and split-plot designs. See <a href="https://github.com/samuel-watson/glmmrBase/blob/master/READ">https://github.com/samuel-watson/glmmrBase/blob/master/READ</a> for a detailed manual on model specification. A detailed discussion of the methods in this package can be found in Watson, Hemming, and Girling (2023) <doi:10.1177/09622802231202379>. glmmrOptim provides algorithms for identifying (approximately) c-optimal experimental designs for experiments described by a generalised linear mixed model.

#### Algorithms

**glmmrOptim** provides algorithms for identifying (approximately) c-optimal experimental designs for experiments described by a generalised linear mixed model. Each data row constitutes an observation, which can be grouped into experimental units. The aim is to then find either the discrete subset of experimental units, or the optimal weights on each unit, to minimise the GLS variance criterion. There are four main algorithms:

- Reverse greedy search. This combinatorial algorithm starts from the complete set of experimental units and successively removes the unit that minimises the variance until the target sample size is reached.
- Local search. This combinatorial algorithm starts from a design of the target sample size and successively swaps units that minimise the variance until no improving swap can be made.
- Optimal weights for uncorrelated experimental units. A second-order cone program is used to determine the optimal experimental weights for each unit, where the units are uncorrelated with one another.
- Optimal mixed model weights. An algorithm base on the mixed model weights is used to identify the optimal experimental weights, units may be correlated.

The package also provides support for finding the optimal rounding of weights to integers. Robust optimal experimental designs can be identified by including multiple plausible models in the algorithms.

#### Model specification

The glmmrOptim package uses the glmmrBase package for model specification and calculation.

#### apportion

#### Package development

The package is still in development and there may still be bugs and errors. While we do not expect the general user interface to change there may be changes to the underlying library as well as new additions and functionality.

#### Author(s)

Sam Watson [aut, cre], Yi Pan [aut]

Maintainer: Sam Watson <S.I.Watson@bham.ac.uk>

apportion

Generate exact designs from approximate weights

#### Description

Given a set of optimal weights for experimental conditions generate exact designs using several rounding methods.

#### Usage

apportion(w, n)

#### Arguments

W	A vector of weights.
n	The size of the exact designs to return.

#### Details

Allocating 'n' items to 'k' groups proportionally to set of weights 'w' is known as the apportionment problem. The problem most famously arose when determining how many members each state should have in the U.S. House of Representatives based on their proportion of the population. The solutions are named after their proposers in the early U.S. Hamilton's method initially allocates 'floor(n\*w)' observations to each experimental condition and then allocates the remaining observations based on the largest remainders 'n\*w - floor(n\*w)'. The other methods (Adams, Jefferson, and Webster) are divisor methods. The vector of counts is 'm', which is either all zeros for Jefferson and Webster and all ones for Adams, and we define 'pi <- n\*w' and then iteratively add observations based on the largest values of 'pi/alpha' where 'alpha' is either: \* m + 0.5 (Webster) \* m +1 (Jefferson) \* m (Adams) Pukelsheim and Rieder, 1996 <doi:10.2307/2337232> discuss efficient rounding of experimental condition weights and determine that a variant of Adam's method is the most efficient. Results using this method are labelled "Pukelsheim" in the output; there may be multiple designs using this procedure. Pukelsheim and Rieder's method assumes there is a minimum of one experimental condition of each type, whereas the other methods do not have this restriction.

#### Value

A named list. The names correspond to the method of rounding (see Details), and the entries are vectors of integers indicating the count of each type of experimental condition.

#### Examples

```
w <- c(0.45,0.03,0.02,0.02,0.03,0.45)
apportion(w,10)</pre>
```

DesignSpace

A GLMM Design Space

#### Description

A GLMM Design Space

A GLMM Design Space

#### Details

A class-based representation of a "design space" that contains one or more Model objects.

An experimental study is comprised of a collection of experimental conditions, which are one or more observations made a pre-specified locations/values of covariates. A design space represents the collection of all possible experimental conditions for the study design and plausible models describing the data generating process. The main purpose of this class is to identify optimal study designs, that is the set of 'n' experimental conditions from all possible experimental conditions that minimise the variance of a parameter of interest across the specified GLMMs.

A 'DesignSpace' object is initialised using one or more Model objects. Design objects can be added or removed from the collection. All designs must have the same number of rows in their design matrices (X and Z) and the same number of experimental conditions. The DesignSpace functions can modify the linked design objects.

\*\*Initialisation\*\* The experimental condition refers to the smallest "unit" of the study design that could be included in the design. For example, in a cluster randomised trial, the experimental condition may be single individuals such that we can observed any number of individuals in any cluster period (including none at all). In this case the experimental condition would be equivalent to row number. Alternatively, we may have to observe whole cluster periods, and we need to choose which cluster periods to observe, in which case the each observation in a different cluster-period would have the same experimental condition identifier. Finally, we may determine that the whole cluster in all periods (a "sequence") is either observed or not.

\*\*Approximate c-Optimal designs\*\* The function returns approximate c-optimal design(s) of size m from the design space with N experimental conditions. The objective function is

 $C^T M^{-1} C$ 

where M is the information matrix and C is a vector. Typically C will be a vector of zeros with a single 1 in the position of the parameter of interest. For example, if the columns of X in the design are an interdept, the treatment indicator, and then time period indicators, the vector C may be 'c(0,1,0,0,...)', such that the objective function is the variance of that parameter. If there are multiple designs in the design space, the C vectors do not have to be the same as the columns of X in each design might differ. All the algorithms included in this package are described in Watson, Hemming,

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#### DesignSpace

and Girling (2023) <doi:10.1177/09622802231202379> and Watson (2023) <doi:10.1007/s11222-023-10280-w>.

If the experimental conditions are correlated with one another, then one of three combinatorial algorithms can be used, see Watson and Pan, 2022 < doi:10.1007/s11222-023-10280-w>. The algorithms are: (i) local search, which starts from a random design of size m and then makes the best swap between an experimental condition in and out of the design until no variance improving swap can be made; (ii) greedy search, which starts from a design of size p « n and then sequentially adds the best experimental condition until it generates a design of size m; (iii) reverse greedy search, which starts from the complete set of N experimental conditions and sequentially removes the worst experimental condition until it generates a design of size m. Note that only the local search has provable bounds on the solution.

If the experimental conditional are uncorrelated (but there is correlation between observations within the same experimental condition) then optionally an alternative algorithm can be used to approximate the optimal design using a second-order cone program (see Sangol, 2015 <doi:10.1016/j.jspi.2010.11.031> and Holland-Letz et al 2011 <doi:10.1111/j.1467-9868.2010.00757.x>). The approximate algorithm will return weights in [0,1] for each unique experimental condition representing the "proportion of effort" to spend on each design condition. There are different ways to translate these weights into integer values, which are returned see apportion. Use of the approximate optimal design algorithm can be disabled used 'use\_combin=TRUE'

A weights algorithm for cases including when the observations are correlated are also included. This algorithm determines the GLMM estimation weights that minimise the variance. The algorithm is described in Watson, Hemming, and Girling (2023) <doi:10.1177/09622802231202379> along with the other algorithms in this package.

In some cases the optimal design will not be full rank with respect to the design matrix X of the design space. This will result in a non-positive definite information matrix, and an error. The program will indicate which columns of X are likely "empty" in the optimal design. The user can then optionally remove these columns in the algorithm using the 'rm\_cols' argument, which will delete the specified columns and linked observations before starting the algorithm.

The algorithm will also identify robust optimal designs if there are multiple designs in the design space. There are two options for robust optimisation. Both involve a weighted combination of the value of the function from each design, where the weights are specified by the 'weights' field in the design space. The weights represent the prior probability or plausibility of each design. The weighted sum is either a sum of the absolute value of the c-optimal criterion or its log (e.g. see Dette, 1993 <doi:10.1214/aos/1176349149>).

#### Value

An environment that is 'DesignSpace' class object

#### **Public fields**

- weights A vector denoting the prior weighting of each Design in the design space. Required if robust optimisation is used based on a weighted average variance over the linked designs. If it is not specified in the call to 'new()' then designs are assumed to have equal weighting.
- experimental\_condition A vector indicating the unique identifier of the experimental condition for each observation/row in the matrices X and Z.

#### Methods

#### **Public methods:**

- DesignSpace\$new()
- DesignSpace\$add()
- DesignSpace\$remove()
- DesignSpace\$print()
- DesignSpace\$n()
- DesignSpace\$optimal()
- DesignSpace\$show()
- DesignSpace\$clone()

#### Method new(): Create a new Design Space

Creates a new design space from one or more glmmr designs.

Usage:

```
DesignSpace$new(..., weights = NULL, experimental_condition = NULL)
```

Arguments:

- ... One or more glmmrBase Model objects. The designs must have an equal number of observations.
- weights Optional. A numeric vector of values between 0 and 1 indicating the prior weights to assign to each of the designs. The weights are required for optimisation, if a weighted average variance is used across the designs. If not specified then designs are assumed to have equal weighting.
- experimental\_condition Optional. A vector of the same length as the number of observations in each design indicating the unique identifier of the experimental condition that observation belongs to, see Details. If not provided, then it is assumed that all observations are separate experimental conditions.

Returns: A 'DesignSpace' object

#### Examples:

```
\dontshow{
glmmrBase::setParallel(FALSE) # for the CRAN check
setParallelOptim(FALSE)
}
df <- nelder(~ ((int(2)*t(3)) > cl(3)) > ind(5))
df$int <- df$int - 1
des <- Modelnew(formula = ~ int + factor(t) - 1+ (1|gr(cl)) + (1|gr(cl,t)),
                 covariance = c(0.04, 0.01),
                 mean = rep(0,4),
                 data=df,
                 family=gaussian())
ds <- DesignSpace$new(des)</pre>
#add another design
des2 <- Model$new(formula = \sim int + factor(t) - 1 + (1|gr(cl)) + (1|gr(cl,t)),
                  covariance = c(0.05, 0.8),
                 mean = rep(0,4),
```

#### DesignSpace

data=df, family=gaussian()) ds\$add(des2) #report the size of the design ds\$n() #we can access specific designs ds\$show(2)\$n() #and then remove it ds\$remove(2) #or we could add them when we construct object ds <- DesignSpace\$new(des,des2) #we can specify weights ds <- DesignSpace\$new(des,des2,weights=c(0.1,0.9)) #and add experimental conditions ds <- DesignSpace\$new(des,des2,experimental\_condition = df\$cl)</pre>

#### Method add(): Add a design to the design space

Usage: DesignSpace\$add(x) Arguments: x A 'Design' to add to the design space Returns: Nothing Examples: #See examples for constructing the class

#### Method remove(): Removes a design from the design space

Usage: DesignSpace\$remove(index) Arguments: index Index of the design to remove Returns: Nothing

Examples:

#See examples for constructing the class

#### Method print(): Print method for the Design Space

Usage: DesignSpace\$print() Arguments: ... ignored Returns: Prints to the console all the designs in the design space Examples:

#See examples for constructing the class

Method n(): Returns the size of the design space and number of observations

Usage: DesignSpace\$n() Examples: #See examples for constructing the class

Method optimal(): Approximate c-optimal design of size m

Algorithms to identify an approximate c-optimal design of size m within the design space.

```
Usage:
DesignSpace$optimal(
  m,
  С,
  attenuate_pars = FALSE,
  V0 = NULL,
  rm_cols = NULL,
  keep = FALSE,
  verbose = TRUE,
  algo = c(1),
  use_combin = FALSE,
  robust_log = FALSE,
  kr = FALSE,
  p,
  tol = 1e-08
)
```

Arguments:

- m A positive integer specifying the number of experimental conditions to include.
- C Either a vector or a list of vectors of the same length as the number of designs, see Details.
- attenuate\_pars Logical indicating whether to adapt the marginal expecation in non-linear models
- V0 Optional. If a Bayesian c-optimality problem then this should be a list of prior covariance matrices for the model parameters the same length as the number of designs.
- rm\_cols Optional. A list of vectors indicating columns of X to remove from each design, see Details.
- keep Logical indicating whether to "keep" the optimal design in the linked design objects and remove any experimental conditions and columns that are not part of the optimal design. Irreversible, so that these observations will be lost from the linked design objects. Defaults to FALSE.
- verbose Logical indicating whether to reported detailed output on the progress of the algorithm. Default is TRUE.
- algo A vector of integers indicating the algorithm(s) to use. 1 = local search, 2 = greedy search, 3 = reverse greedy search. Declaring 'algo = 1' for example will use the local search. Providing a vector such as 'c(3,1)' will execute the algorithms in order, so this would run a reverse greedy search followed by a local search. Note that many combinations will be redundant. For example, running a greedy search after a local search will not have any effect. One can also use a general weights algorithm called the 'girling' algorithm, setting 'algo="girling"'.

- use\_combin Logical. If the experimental conditions are uncorrelated, if this option is TRUE then the hill climbing algorithm will be used, otherwise if it is FALSE, then a fast approximate alternative will be used. See Details
- robust\_log Logical. If TRUE and there are multiple designs in the design space then the robust criterion will be a sum of the log of the c-optimality criterion weighted by the study weights, and if FALSE then it will be a weighted sum of the absolute value.
- kr Logical. Whether to use the Kenwood-Roger small sample bias corrected variance matrix for the fixed effect parameters. We do not recommend using this as it can produce some strange results and its behaviour is not well understood.
- p Optional. Positive integer specifying the size of the starting design for the greedy algorithm
- tol Optional scalar specifying the termination tolerance of the Girling algorithm.

*Returns:* A named list. If using the weighting method then the list contains the optimal experimental weights and a list of exact designs of size 'm', see apportion. If using a combinatorial algorithm then the list contains the rows in the optimal design, the indexes of the experimental conditions in the optimal design, the variance from this design, and the total number of function evaluations. Optionally the linked designs are also modified (see option 'keep').

Examples:

```
\dontshow{
glmmrBase::setParallel(FALSE) # for the CRAN check
setParallelOptim(FALSE)
}
df <- nelder(~(cl(6)*t(5)) > ind(5))
df$int <- 0
df[df$t >= df$cl, 'int'] <- 1
des <- Model$new(</pre>
  formula = \sim factor(t) + int - 1 + (1|gr(cl)),
  covariance = c(0.05),
 mean = c(rep(0,5), 0.6),
  data=df,
  family=gaussian(),
  var_par = 1
)
ds <- DesignSpace$new(des)</pre>
```

```
#find the optimal design of size 30 individuals using reverse greedy search
# change algo=1 for local search, and algo = 2 for greedy search
opt2 <- ds$optimal(30,C=list(c(rep(0,5),1)),algo=3)</pre>
```

```
#let the experimental condition be the cluster
# these experimental conditions are independent of one another
ds <- DesignSpace$new(des,experimental_condition = df$cl)
# now find the optimal 4 clusters to include
# approximately, finding the weights for each condition
opt <- ds$optimal(4,C=list(c(rep(0,5),1)))
# or use the local search algorithm
opt <- ds$optimal(4,C=list(c(rep(0,5),1)),use_combin = TRUE,algo=1)</pre>
```

```
#robust optimisation using two designs
des2 <- Model$new(
    formula = ~ factor(t) + int - 1 + (1|gr(cl)*ar1(t)),
    covariance = c(0.05,0.8),
    mean = c(rep(0,5),0.6),
    data=df,
    family=gaussian(),
    var_par = 1
)
ds <- DesignSpace$new(des,des2)
#weighted average assuming equal weights using local search
\donttest{
    opt <- ds$optimal(30,C=list(c(rep(0,5),1),c(rep(0,5),1)),algo=1)
}
```

Method show(): Returns a linked design

Usage: DesignSpace\$show(i) Arguments: i Index of the design to return Examples: #See examples for constructing the class

Method clone(): The objects of this class are cloneable with this method.

Usage: DesignSpace\$clone(deep = FALSE) Arguments: deep Whether to make a deep clone.

## Examples

```
## ------
## Method `DesignSpace$new`
## ------
```

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#### DesignSpace

```
mean = rep(0,4),
            data=df,
            family=gaussian())
ds$add(des2)
#report the size of the design
ds$n()
#we can access specific designs
ds$show(2)$n()
#and then remove it
ds$remove(2)
#or we could add them when we construct object
ds <- DesignSpace$new(des,des2)</pre>
#we can specify weights
ds <- DesignSpace$new(des,des2,weights=c(0.1,0.9))</pre>
#and add experimental conditions
ds <- DesignSpace$new(des,des2,experimental_condition = df$cl)</pre>
## ------
## Method `DesignSpace$add`
## ------
#See examples for constructing the class
## -----
## Method `DesignSpace$remove`
## ------
#See examples for constructing the class
## ------
## Method `DesignSpace$print`
## ------
#See examples for constructing the class
## ------
## Method `DesignSpace$n`
## ------
#See examples for constructing the class
## ------
## Method `DesignSpace$optimal`
## -----
df <- nelder(~(cl(6)*t(5)) > ind(5))
df$int <- 0
df[df$t >= df$cl, 'int'] <- 1
des <- Model$new(</pre>
 formula = \sim factor(t) + int - 1 + (1|gr(cl)),
 covariance = c(0.05),
```

```
data=df,
 family=gaussian(),
 var_par = 1
)
ds <- DesignSpace$new(des)</pre>
#find the optimal design of size 30 individuals using reverse greedy search
# change algo=1 for local search, and algo = 2 for greedy search
opt2 <- ds$optimal(30,C=list(c(rep(0,5),1)),algo=3)</pre>
#let the experimental condition be the cluster
# these experimental conditions are independent of one another
ds <- DesignSpace$new(des,experimental_condition = df$cl)</pre>
# now find the optimal 4 clusters to include
# approximately, finding the weights for each condition
opt <- ds$optimal(4,C=list(c(rep(0,5),1)))</pre>
# or use the local search algorithm
opt <- ds$optimal(4,C=list(c(rep(0,5),1)),use_combin = TRUE,algo=1)</pre>
#robust optimisation using two designs
des2 <- Model$new(</pre>
 formula = \sim factor(t) + int - 1 + (1|gr(cl)*ar1(t)),
 covariance = c(0.05, 0.8),
 mean = c(rep(0,5), 0.6),
 data=df,
 family=gaussian(),
 var_par = 1
)
ds <- DesignSpace$new(des,des2)</pre>
#weighted average assuming equal weights using local search
opt <- ds$optimal(30,C=list(c(rep(0,5),1),c(rep(0,5),1)),algo=1)</pre>
## ------
## Method `DesignSpace$show`
## -----
#See examples for constructing the class
```

setParallelOptim Disable or enable parallelised computing

#### Description

By default, the package will use multithreading for many calculations if OpenMP is available on the system. For multi-user systems this may not be desired, so parallel execution can be disabled with this function.

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## setParallelOptim

## Usage

```
setParallelOptim(parallel_, cores_ = 2L)
```

## Arguments

parallel_	Logical indicating whether to use parallel computation (TRUE) or disable it (FALSE)
cores_	Number of cores for parallel execution

#### Value

None, called for effects

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